# 4.3inch HDMI Display-C

# User Manual



#### (Product Description)

- ♦ 4.3" standard display, 800x480 resolution, maximum HDMI resolution 1920X1080 is supported
- ◆ Capacitive touch screen, support **5** point touch maximum
- ◆ Built-in OSD menu adjustment function (adjustable Contrast/ Brightness/Saturation, etc.)
- ◆ It is compatible with mainstream mini PC such as Raspberry Pi, BB Black, Banana Pi
- ◆ It can also be used as a general-purpose HDMI display, connecting computers, TV boxes, Microsoft Xbox360, SONY PS4, Nintendo Switch and so on
- Used as a Raspberry Pi display that supports Raspbian, Ubuntu, Kodi, Win10 IOT, single-touch, free drive
- ♦ Work as a PC monitor, support Win7, Win8, Win10 system 5 point touch (XP and older version system: single-point touch), free drive
- Support HDMI audio output
- ◆ CE, RoHS certification

# [Product Parameters]

◆ Size: 4.3(inch)◆ SKU: DS20227

• Resolution:  $800 \times 480 (dots)$ 

◆ Touch: 5 point capacitive touch

Audio output: Support

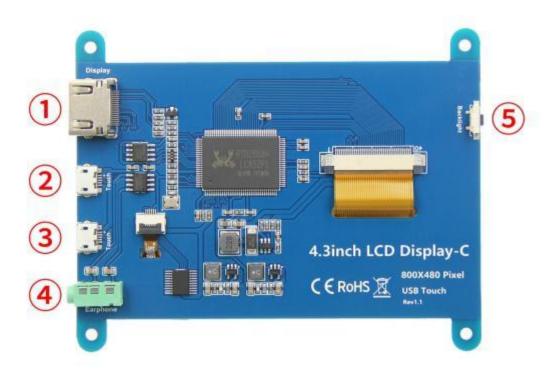
Active Area: 95.04\*53.86(mm)Dimensions: 106.00\*85.31 (mm)

Rough Weight(Package containing): 219 (g)

## [Product Size]



# [Hardware Description]



- ① **Display**: HDMI interface (For connecting motherboard and LCD monitor)
- **2&**③ **Touch**: USB connector (For power supply and touch output, the functions of the both are the same, can just use one of them)
- **4 Earphone**: 3.5mm Audio output interface
- **Backlight:** backlight brightness adjustment button, short press backlight changes by 10%, long press 3 seconds to close backlight

#### [How to use with Raspberry Pi OS]

- Step 1, Install Raspberry Pi OS image
  - 1) Download the latest image from the official download.
  - 2) Install the system according to the official tutorial steps.
- Step 2, Modify the "config.txt"
  - 1) After the programming of **Step 1** is completed, open the "config.txt" file of Micro SD Card root directory, Find

## dtoverlay=vc4-kms-v3d

and change it to:

#### dtoverlay=vc4-fkms-v3d

2) Add the following code at the end of the file "config.txt", save and eject Micro SD Card safely:

```
max_usb_current=1
hdmi_force_hotplug=1
config_hdmi_boost=7
hdmi_group=2
hdmi_mode=1
hdmi_mode=87
hdmi_drive=2
hdmi_cvt 800 480 60 6 0 0 0
```

```
# Enable DRM VC4 V3D driver
dtoverlay=vc4-fkms-v3d
 max_framebuffers=2
 # Disable compensation for displays with overscan
 disable_overscan=1
 [cm4]
 # Enable host mode on the 2711 built-in XHCI USB controller.
 # This line should be removed if the legacy DWC2 controller is required
 # (e.g. for USB device mode) or if USB support is not required.
 otg_mode=1
 [all]
 [pi4]
 # Run as fast as firmware / board allows
 arm boost=1
 [all]
 hdmi_force_edid_audio=1
 max_usb_current=1
 hdmi_force_hotplug=1
 config_hdmi_boost=7
 hdmi_group=2
 hdmi_mode=87
 hdmi_drive=2
 hdmi_cvt 800 480 60 6 0 0 0
```

◆ Step 3, Insert the Micro SD Card to **Raspberry Pi**, connect the **Raspberry Pi** and LCD by HDMI cable; connect USB cable to one of the four USB ports of **Raspberry Pi**, and connect the other end of the USB cable to the USB port of the LCD; then supply power to **Raspberry Pi**; after that if the display and touch both are OK, it means drive successfully.

◆ **Step 1**, If the driver is not installed, execute the following command (Raspberry Pi needs to connected to the Internet):

```
sudo rm -rf LCD-show
git clone https://github.com/goodtft/LCD-show.git
chmod -R 755 LCD-show
cd LCD-show/
sudo ./MPI5001-show
```

After execution, the driver will be installed.

◆ **Step 2**, If the driver is already installed, execute the following command:

```
cd LCD-show/
sudo ./rotate.sh 90
```

After execution, the system will automatically restart, and the display screen will rotate 90 degrees to display and touch normally.

( '90 'can be changed to 0, 90, 180 and 270, respectively representing rotation angles of 0 degrees, 90 degrees, 180 degrees, 270 degrees)

If the 'rotate.sh' prompt cannot be found, Back to Step 1 to install the latest drivers.

# [How to use as PC monitor]

- connect the computer HDMI output signal to the LCD HDMI interface by using the HDMI cable
- ◆ Connect the LCD's USB Touch interface (Either of the two Micro-USB) to the USB port of the device
- ◆ If there are several monitors, please unplug other monitor connectors first, and use LCD as the only monitor for testing.